

Discussion of:

*Designing Central Bank Digital Currencies*

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- ▶ Paper studies the *design features* of a CBDC
    - ▶ should it be *cash-like* (very anonymous)?
    - ▶ should it be *deposit-like* (more secure)?
      - ▶ or somewhere in between?
    - ▶ what interest rate (if any) would it pay?
  - ▶ The model has many elements
    - ▶ network effects, externalities from crime, imperfect competition ...
  - ▶ My plan: focus on the simplest version of the model
    - ▶ highlight a couple of results I think are important (and not obvious)
    - ▶ raise two questions for discussion
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# The baseline model

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- ▶ Set  $\beta = \gamma = \eta = 0$ 
  - ▶ no externalities from cash usage or bank lending
  - ▶ no network externalities
- ▶ A payment instrument has characteristics  $x \in [0,1]$ 
  - ▶ reflects degree of anonymity, security, etc.
- ▶ To begin, there are only two options:
  - ▶ bank deposit has  $x = 0$
  - ▶ cash has  $x = 1$



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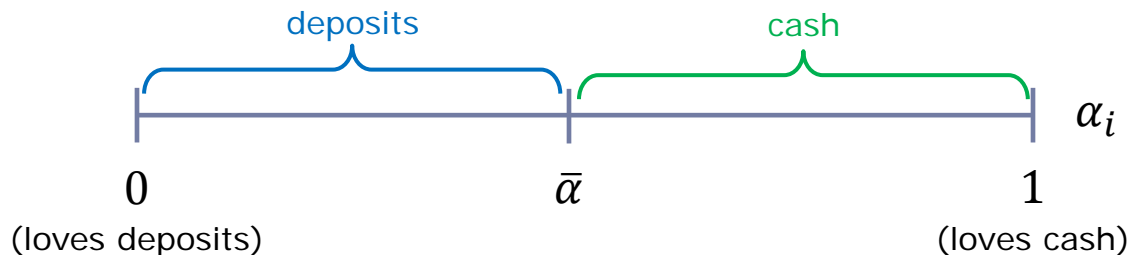
## Demand for payment instruments:

- ▶ Agent  $i$  has ideal characteristic  $\alpha_i \in [0,1]$

uniform  
distribution

- ▶ Utility:

$$u = \overbrace{r_i}^{\text{interest}} - \underbrace{|x_i - \alpha_i|}_{\text{"mismatch"}}$$



- ▶ Result: there is a cutoff  $\bar{\alpha}$  such that:
  - ▶ agents with  $\alpha_i < \bar{\alpha}$  use deposits (and the others use cash)
  - ▶  $\bar{\alpha}$  is an increasing function of the interest rate  $r_d$

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## Supply of payment instruments:

- ▶ Cash: available in any amount with a fixed real return (= 0)
- ▶ Deposits: created when banks make loans
  - ▶  $r_l$  is decreasing in the quantity of loans (diminishing returns)
  - ▶  $r_d = r_l$  (competition in banking)

## Equilibrium:

- ▶ Market clearing:  $\alpha(r_d) = L(r_d)$
- ▶ The equilibrium cutoff satisfies:

$$\underbrace{r_d - (\bar{\alpha} - 0)}_{\text{deposit}} = \underbrace{0 - (1 - \bar{\alpha})}_{\text{cash}}$$

# An externality

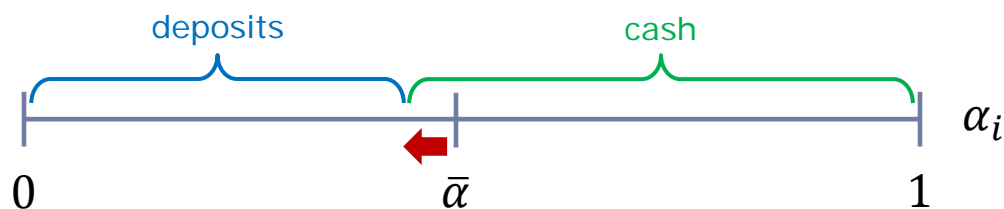
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- ▶ Suppose we compare:
    - ▶ equilibrium cutoff  $\bar{\alpha}$
    - ▶ the welfare-maximizing cutoff  $\alpha^*$
- } Is the equilibrium cutoff optimal?
- ▶ Result:  $\bar{\alpha} > \alpha^*$  No!
    - ▶ *too many* deposits in equilibrium (and too much investment)
  - ▶ Reason: an externality (of sorts)
    - ▶ when I choose deposits over cash, I drive down the interest rate for all agents
    - ▶ borrowers benefit, of course, but with  $\gamma = 0$  they do not count
  - ▶ Demand for bank deposits as a payment instrument ...
    - ▶ ... leads to too much lending, investment in this setting

# Interest on money

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- ▶ There are many ways this externality could be corrected
  - ▶ but I want to focus on a particular approach
- ▶ Suppose we could pay interest on cash
  - ▶ financed by a lump-sum tax
- ▶ Effect:  $r_{cash} > 0$  induces some agents to switch from deposits



Optimal policy:

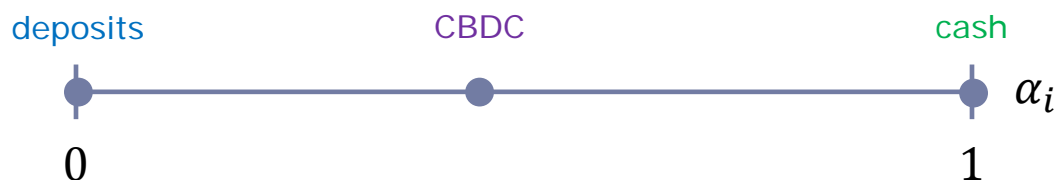
- ▶ Set  $r_{cash}$  so that  $\bar{\alpha}(r_{cash}) = \alpha^* \Rightarrow$  efficient allocation

# Turning to CBDC (finally...)

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A CBDC offers two potential benefits in this environment:

1. A new payment instrument with  $0 < x_i < 1$



- ▶ reduces the total “mismatch costs”  $|x_i - \alpha_i|$

*“... the potential social value of a CBDC comes from the demand for payments instruments that can blend features of cash and deposits” (p.2)*

2. A new tool for offsetting externalities

- ▶ even if  $\theta = 1$  (so CBDC  $\sim$  cash), setting  $r_{cbdc} > 0$  can raise welfare
- ▶ Optimal CBDC design takes advantage of both benefits



# Introducing other concerns

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- ▶ The paper also studies:
  - ▶  $\beta > 0$  : negative externalities from cash usage (crime)
  - ▶  $\gamma > 0$  : positive externalities from deposits  
(~benefits from firms paying less to borrow)
  - ▶  $\eta > 0$  : network effects (critical mass of users is required to keep a payment medium viable)
  - ▶  $r_d < r_{loan}$ : imperfect competition
- ▶ These changes affect the optimal design of a CBDC
  - ▶ might want  $r_{cbdc} < 0$ , for example
- ▶ But not the basic insights. Optimal design is still about:
  1. providing better payment “coverage”
  2. offsetting externalities that cause too much/little use of some instrument

# Takeaways

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- ▶ Nice, clean model of CBDC as a new payment instrument
- ▶ Interesting implications:
  1. a CBDC cannot compete only with cash
    - ▶ if anyone uses it, some agents will shift out of bank deposits
  2. a shift out of bank deposits might be a good thing!
    - ▶ the demand for deposits as a payment instrument may push lending rates too low
- ▶ Model emphasizes the importance of  $r_{cbdc}$  as a policy tool
  - ▶ if chosen appropriately, a CBDC is always desirable
  - ▶ CBs should think twice before deciding to set  $r_{cbdc} = 0$

Two questions

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# Q1) Why the central bank?

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- ▶ Banks provide  $x_i = 0$  and central bank can create  $x_i \in (0,1]$ .
- ▶ Why can't private markets/institutions provide  $x_i > 0$ ?
- ▶ If some people are concerned about privacy/anonymity ...
  - ▶ don't want my bank to observe too much information
- ▶ ... it seems like there could be private-sector solutions
  - ▶ example: stored value cards not linked to my identity
  - ▶ or perhaps "First National Bank Coin"
- ▶ Want to understand well the rationale for the "CB" in CBDC
  - ▶ perhaps: private solutions would not get optimal interest rate

⇒ central bank wants to crowd them out?

## Q2) How many?

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- ▶ Might it be optimal to have multiple types of CBDC?
  - ▶ with different pairs of design characteristics
  - ▶ “Fedcoin” and “Fedcoin Cash”?



- ▶ Suppose there is a fixed cost of creating a CBDC type
  - ▶ perhaps an operating cost as well
- ▶ Could this framework provide insight into the optimal number of CBDC types?